

# "Linking families of the world"

Ref. 52311



## LINKING FAMILIES OF THE WORLD

Ref. 52311

### CONTENT:

The game is made up of 24 very thick and high quality figures printed on two faces that represent various families of the world.

DESCRIPTION OF THE GAME:

- 24 wooden characters that represent the different members of several families.
- The figures are reversible and are printed on both sides.
- They remain upright and allow the child to play with the characters.
- It includes 6 different coloured laces so that the child can link the figures together.

#### **RECOMMENDED AGE AND INSTRUCTIONS:**

From 3 to 6 years.

This game includes characters of different ages, sexes and races. The child can create different families with creative and representational freedom as he or she can freely combine and group the characters.

Each child can represent their family thanks to the diversity of the characters represented in the game.

The thickness of the figures means the smallest children can pick up the figures easily and handle them. Their good stability makes it possible for the child to play with the characters. Although the game is aimed at children of 3 to 6 years, it can be played with older children or those with special needs who need work on their eye-hand coordination, manual dexterity or fine motor skills.

Inspired by the Montessori Methodology.

#### EDUCATIONAL OBJECTIVES:

• To develop fine motor skills and manual dexterity.

akros

- To encourage symbolic play.
- To work on the diversity of today's families.
- $\circ$  ~ To develop and broaden basic vocabulary related to the members of the family.

6 FOR EDUCATIONAL PURPOSE



ΕN